V) EVOLUTIONARY/DEVELOPMENTAL SEQUENCE FOR UPRIGHT POSTURE



6 months



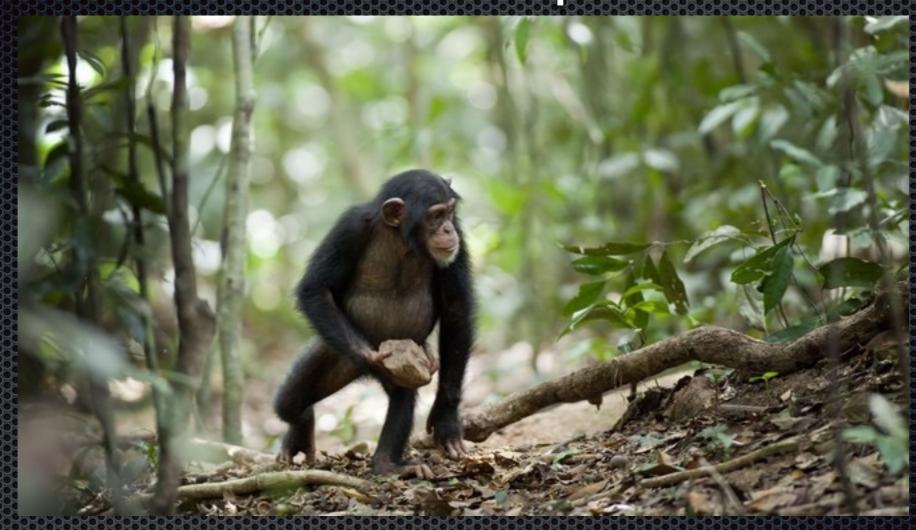
8 months





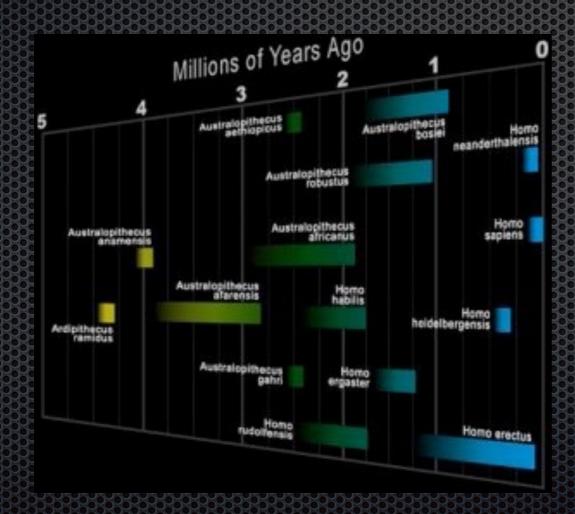
13 months

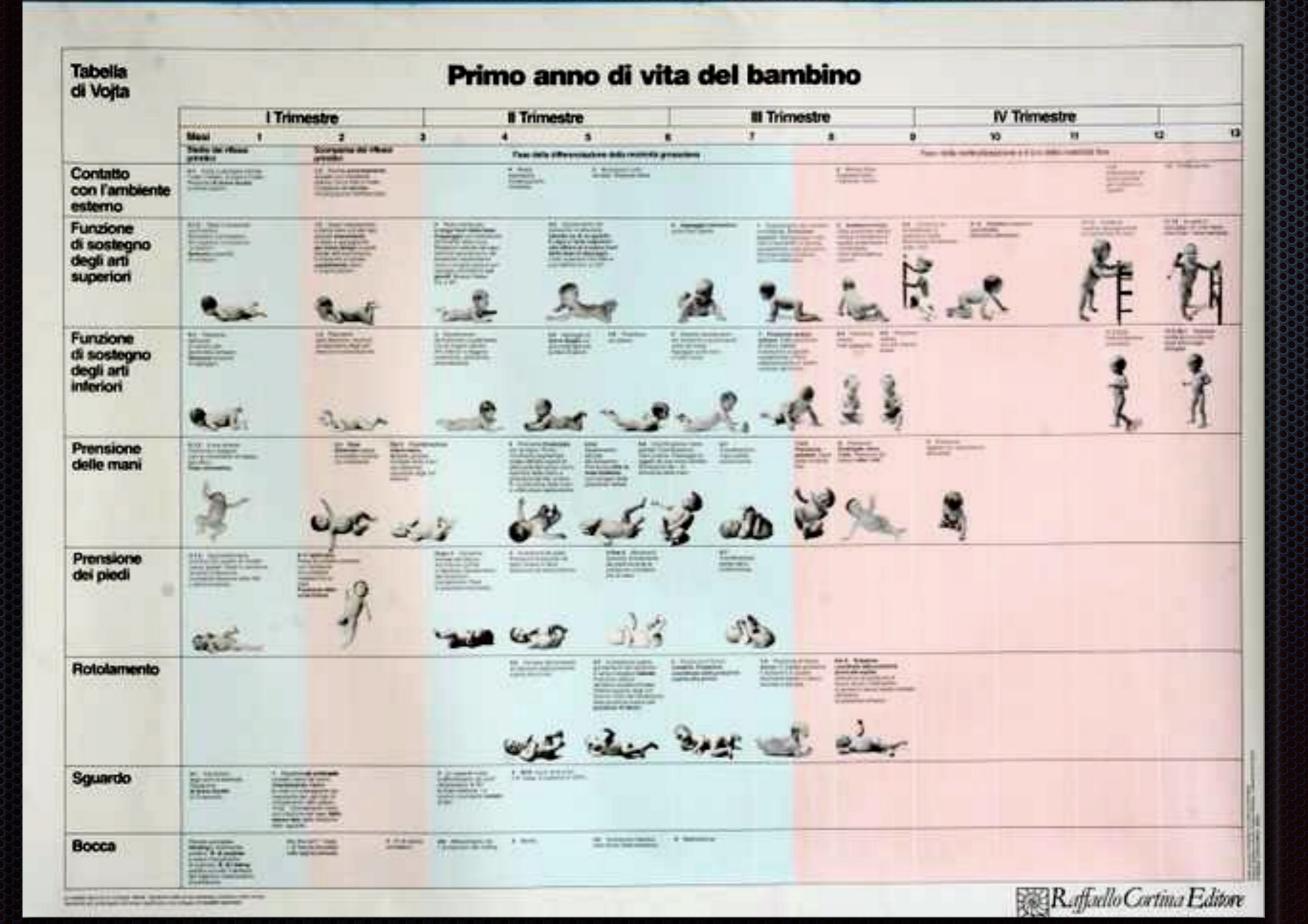
Pseudo-Bipeds



- Humans are bipedal or unipedal in predictable gait
- We are "instinctively" quadrupedal in unpredictable environments

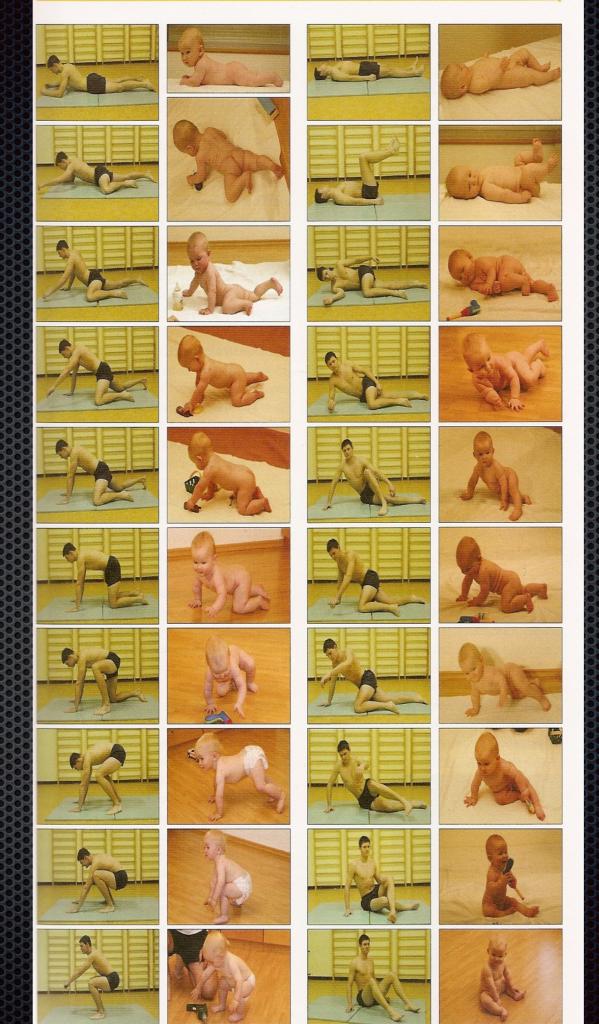
The Goal of Human Development is to become Upright





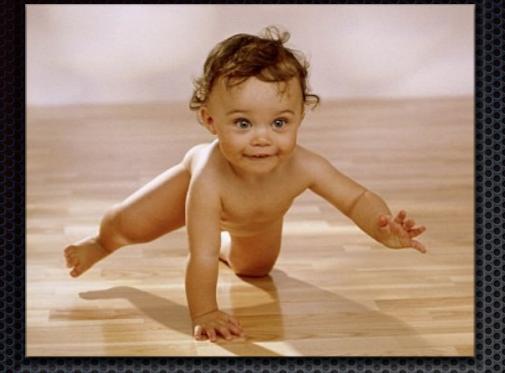
Train the
Brain:
The ideal
Movement
Prep

Magic of Neural Adapation



Cells have Genetically Programmed Instinct or Purpose

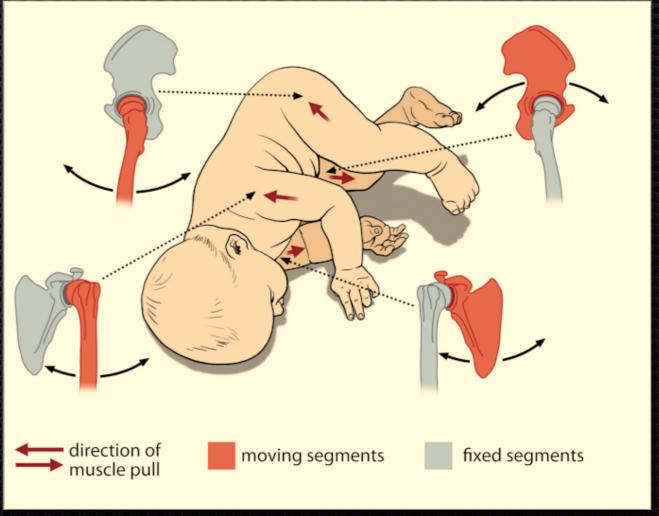
"Postural muscle activity is genetically pre-determined and occurs automatically in the course of CNS maturation.... The quality of verticalization during the first year of life strongly influences the quality of body posture for the rest of a person's life" (Kolár)





The Re-Set

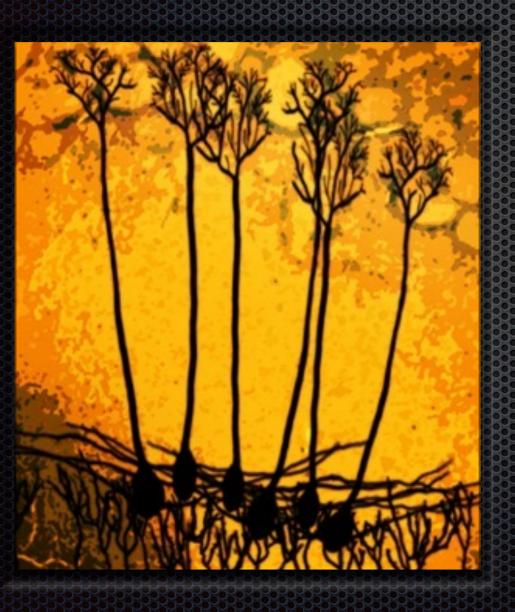
- Rolling ipsi
- Creeping/Crawling contra

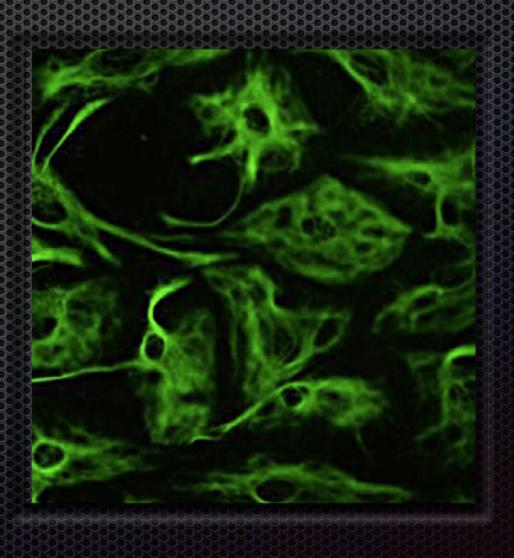




Neural Adaptation -

Fire, Wire, Seal





Developmental Sequence

- 6-8 Weeks Head/Neck control
- 3 Month Prone
- 3-4 Month Supine Bug
- 4-5 Month Prone press-up
- 5-6 Month Rolling
- 4.5-7.5 Month Baby Get Up
- 5-6 Month Supine Happy Baby/Pelvic Floor

- 7.5 Month Low Oblique/ Diagonal Sit - forearm
- 8.5 Month High Oblique
 Sit hand
- 7-9 Months Quadruped
- 11 Months High Kneeling (Tripod)
- 12 Months Sumo Squat (14-16)
- 10-14 Months Bear (12-14)

Newborn

- Immature function AND structure
- No postural control
- No zones of support
- No balance cannot hold the segment out of support base
- Rests on the surface
- Spontaneous holokinetic movements
- Asymmetry





3 months

- Elbow-Elbow-Symphysis
- Medial epicondyle of the elbow
- Elbow at the level of the shoulders
- Supine: lifts the arms, abduction 40, flexion 60
- Opens the hands



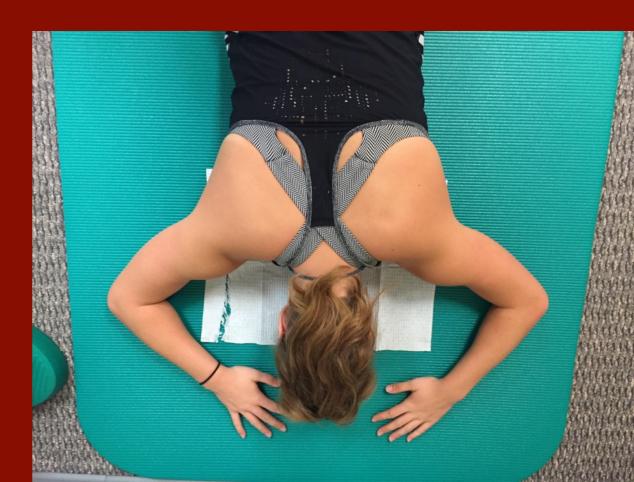


3 months - Prone

- Start Position: Hands in line w/ the AC joint
- Elbows at the level of the ears
- Support: Elbow-Elbow-Symphysis



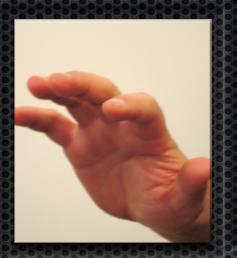












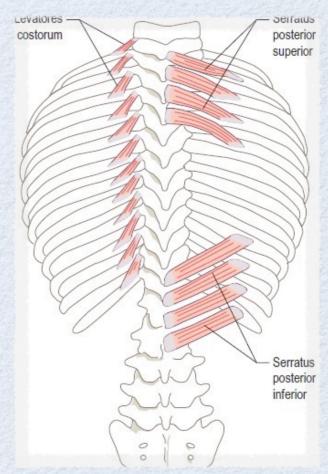






Upper Quarter Regressions Serratus & Prehension

- 1. Forefoot bias
- 2.Radial Adduction catching or feeding
- 3.Looking up
- 4.Licking or grabbing w/mouth











Jerzy & Anelia Gregorek Variations on Prone











Forefoot bias

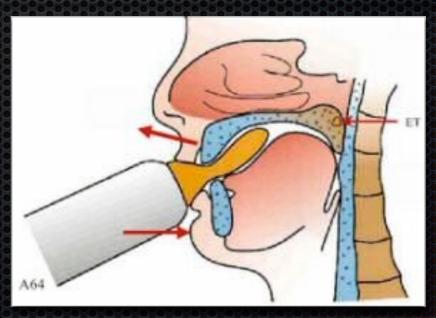


Radial Adduction



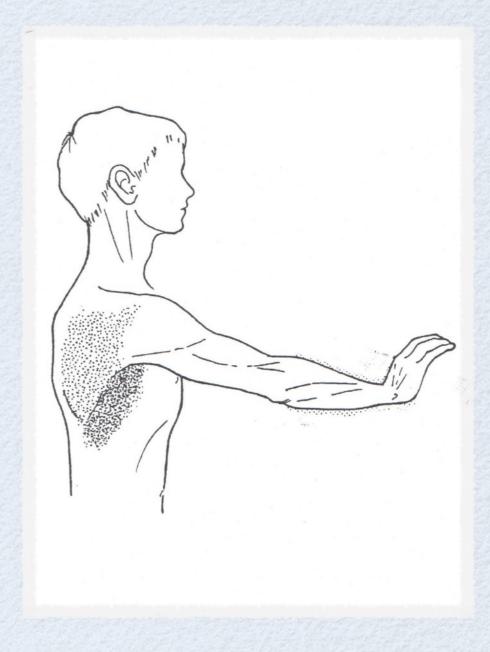


Looking up

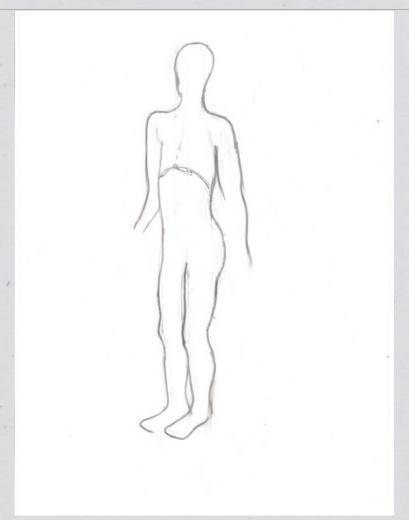


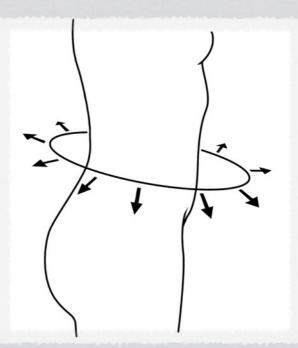
Sucking or Grabbing

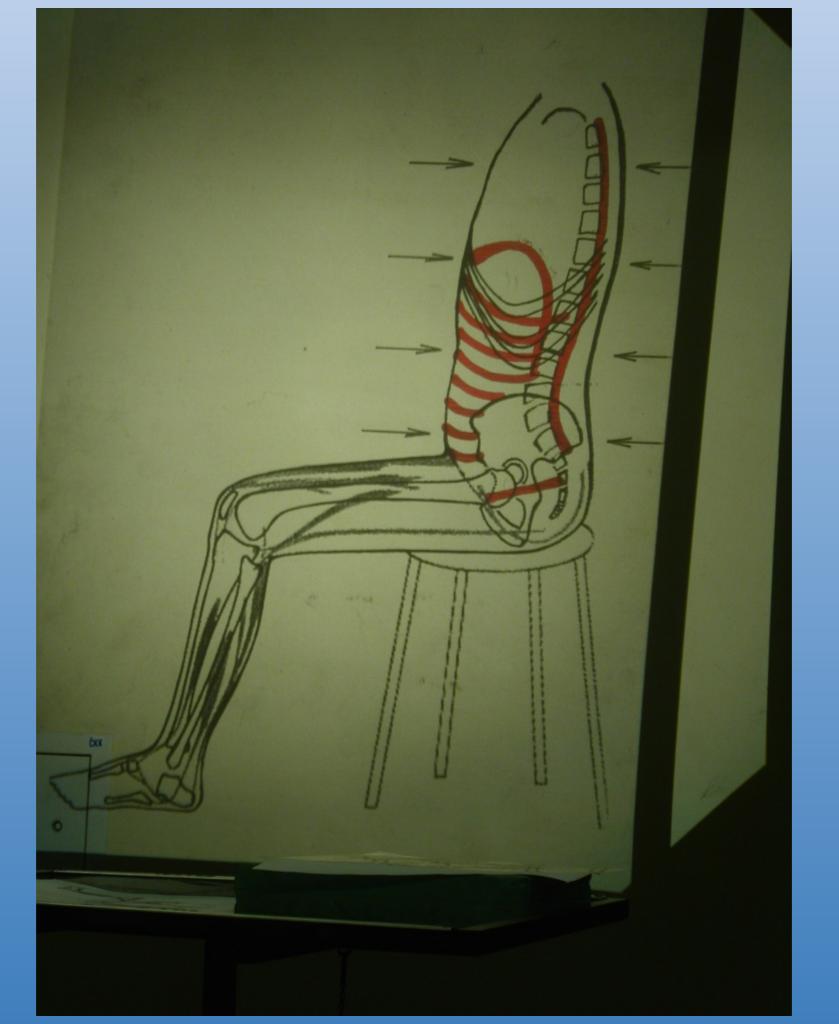
For instance if we give more activity in the thumb or pinky to do radial or ulnar adduction we get a different result in the shoulder girdle and spine (i.e w/ respect to upright posture)



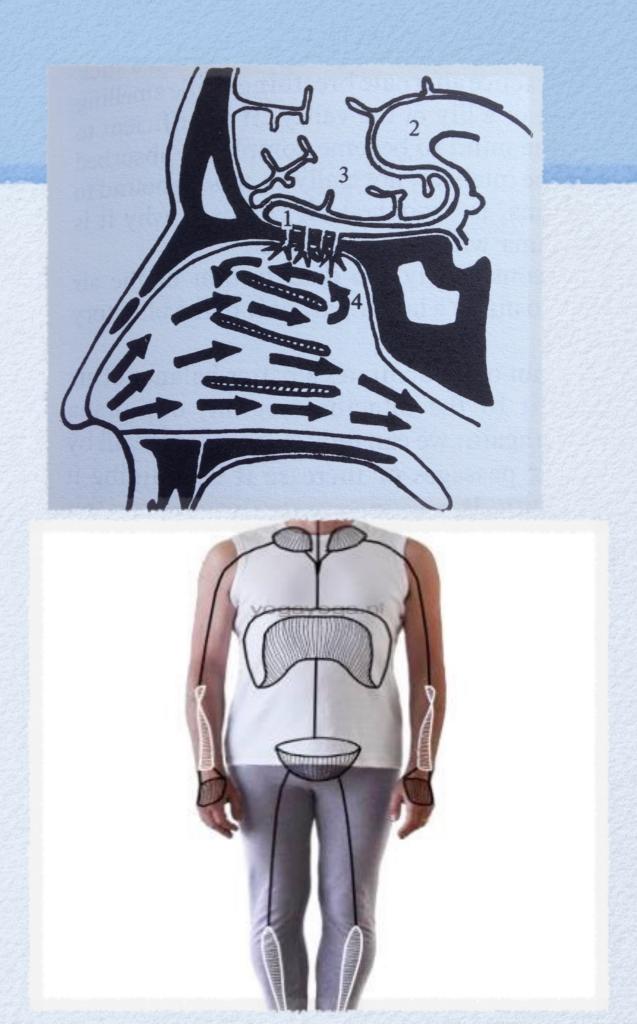
- *The diaphragm is a membrane not a piston.
- * It should be fixed in the center to promote sagittal plane stability
- * This allows upper T-spine ext.; C-spine & trunk rot. & horizontal respiration







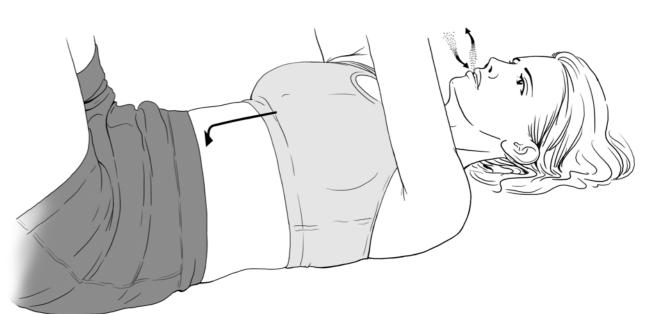
The correct position of the upper aperture has big influence on the position of the central tendon of the diaphragm



Sagittal

3-4 Month Position Supine





Developmental Kinesiology (Ontogenesis)

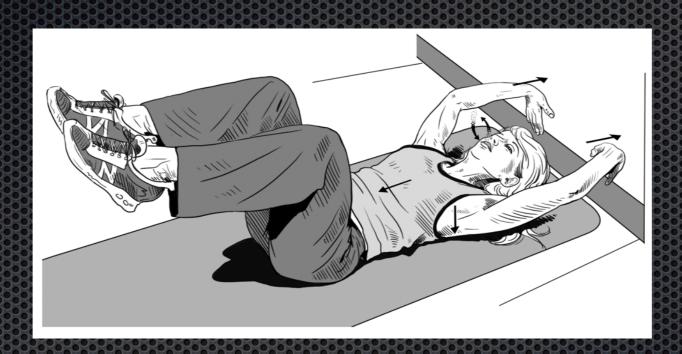




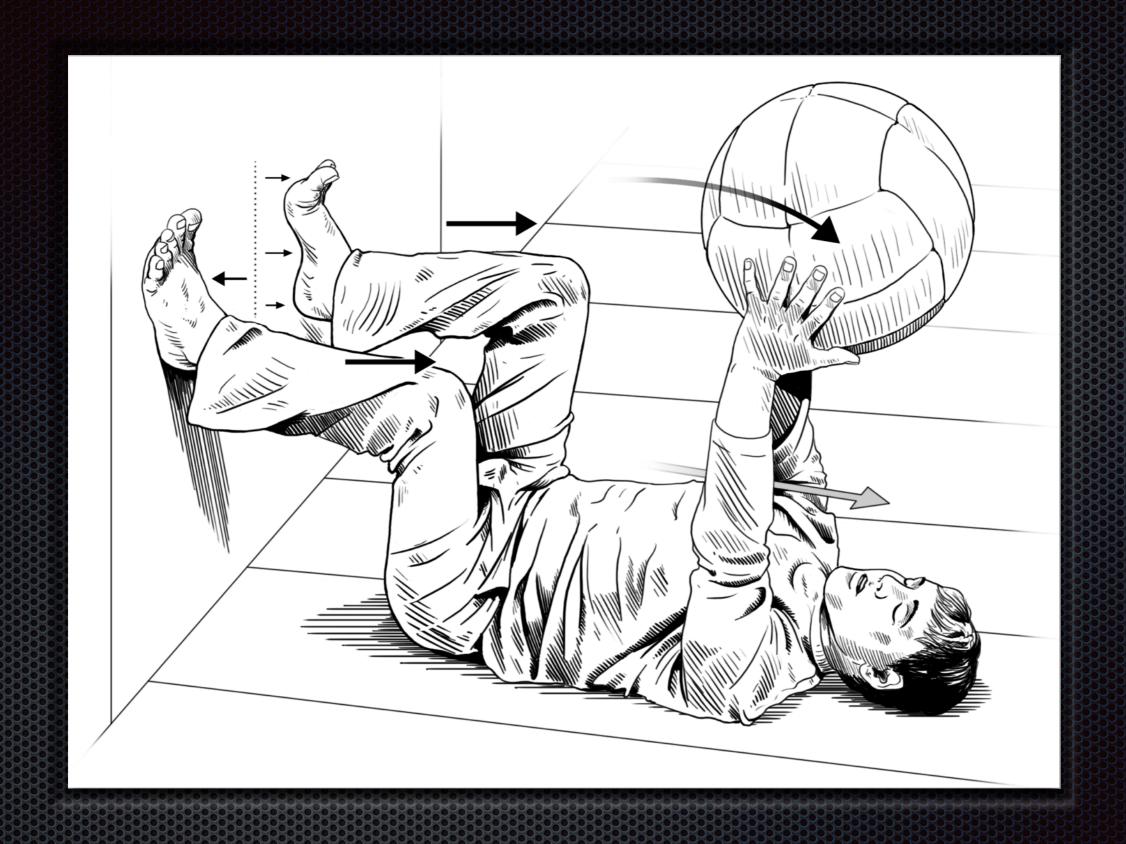




Wall Bug (Kolar)





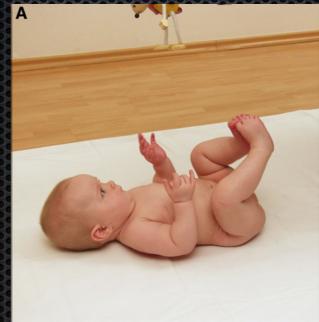


Lift 1 foot at a time while tilting

Med Ball

Frank C, Kobesova A, Kolar P. Int J Sports Phys Ther. 2013 Feb; 8(1): 62–73.

4.5 months





Serratus for uprighting at 4.5 months







Sagittal

4.5 Month Position



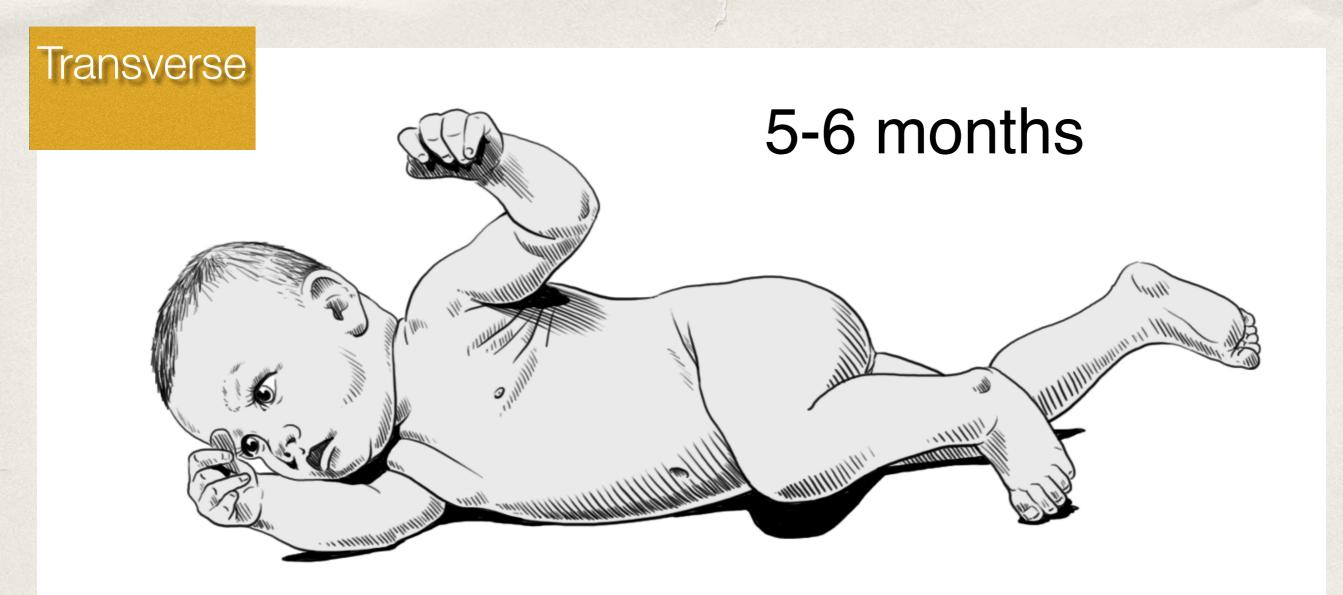


Sagittal

4.5 Month Position



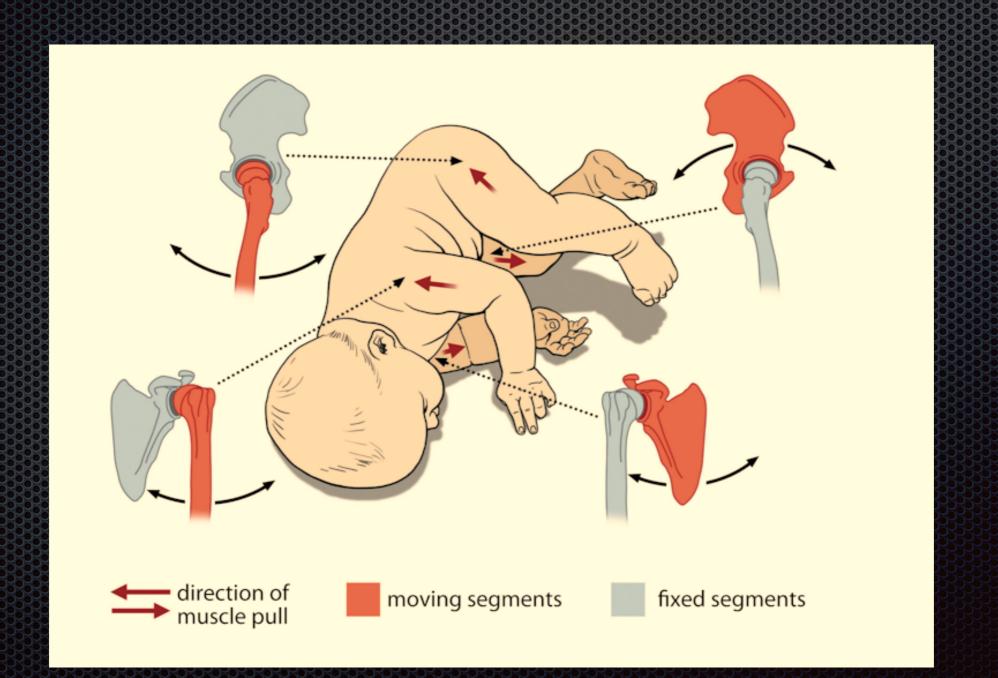




Rolling Over

Bottom Shoulder is punctum fixum. Trunk is punctum mobilum

Differentiated function - between periphery & core







Barrel Roll





5 Month









Happy Baby - 6 months



Sagittal

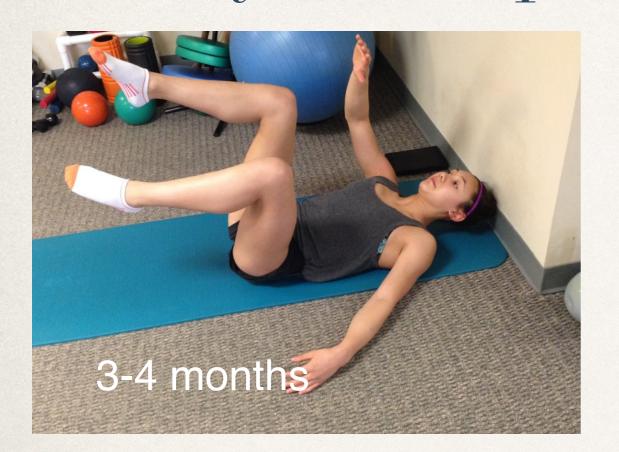
Pelvic Floor - 5-6 months



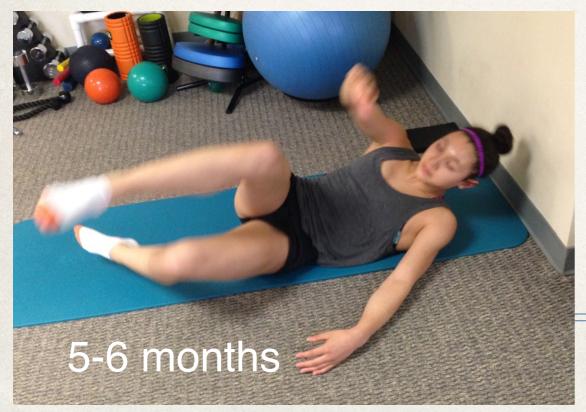


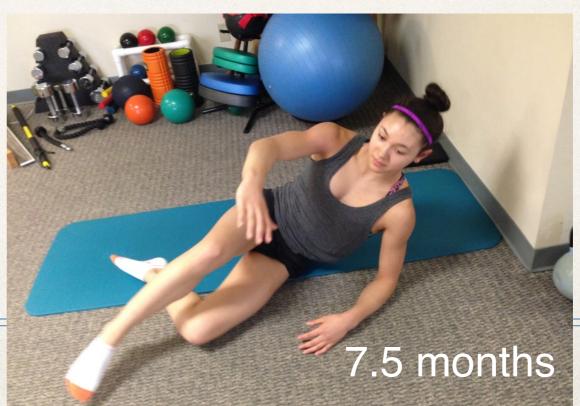


Baby Get-Up - Shoulder Blade to Hip

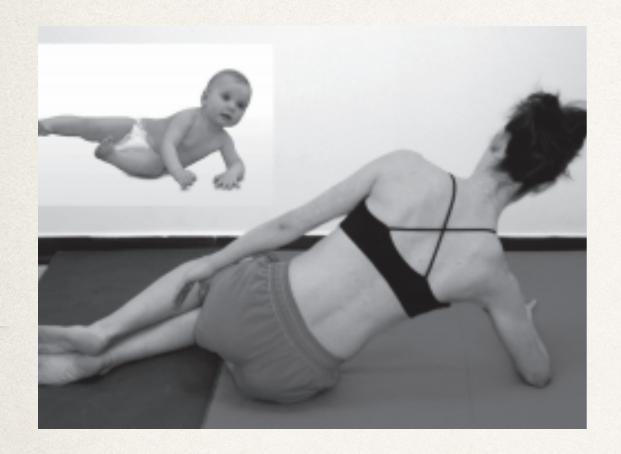








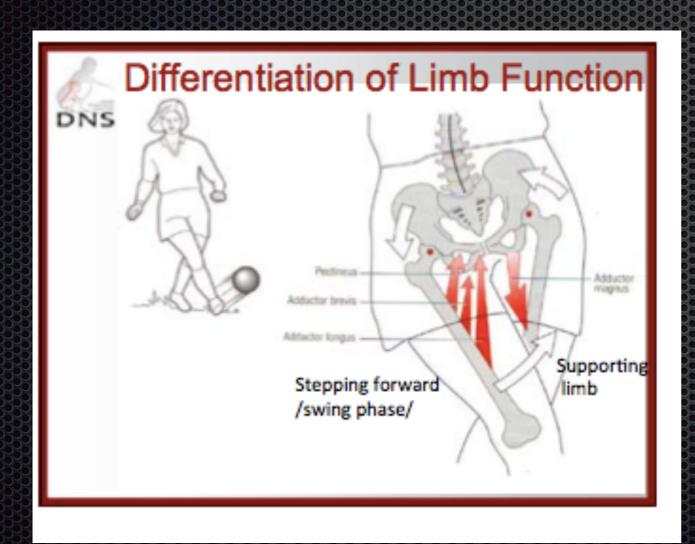
Baby Get-Up - Shoulder Blade to Hip

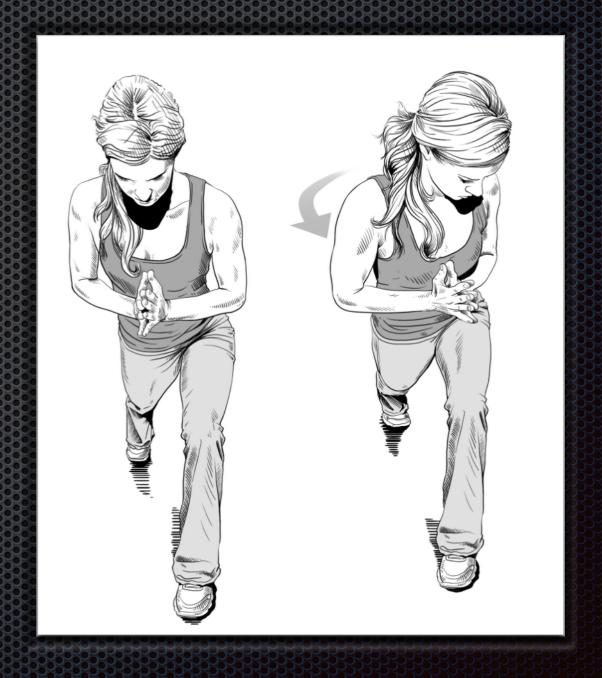


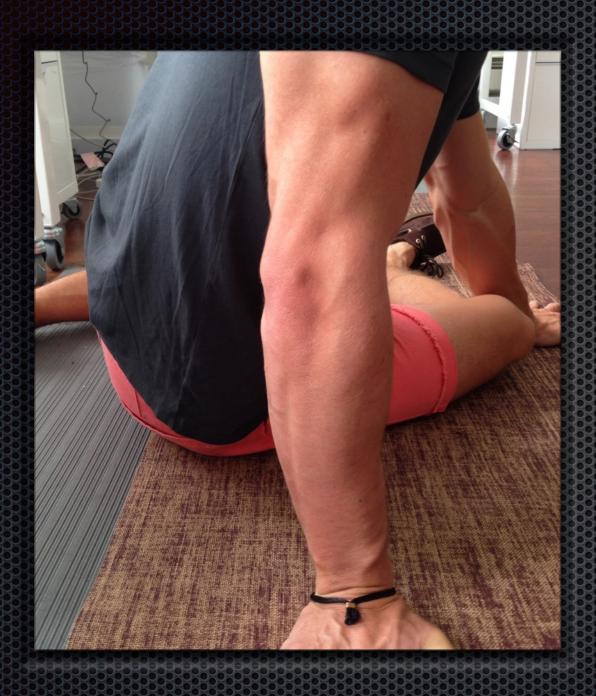
7.5 months

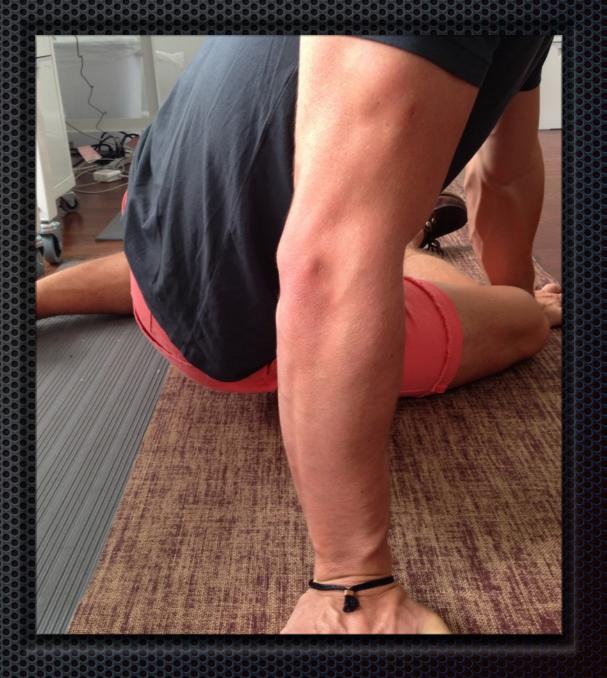


Tai Chi - Qua (Kolar) Functional Rolling









7.5 months on forearm & 8.5 months on hand



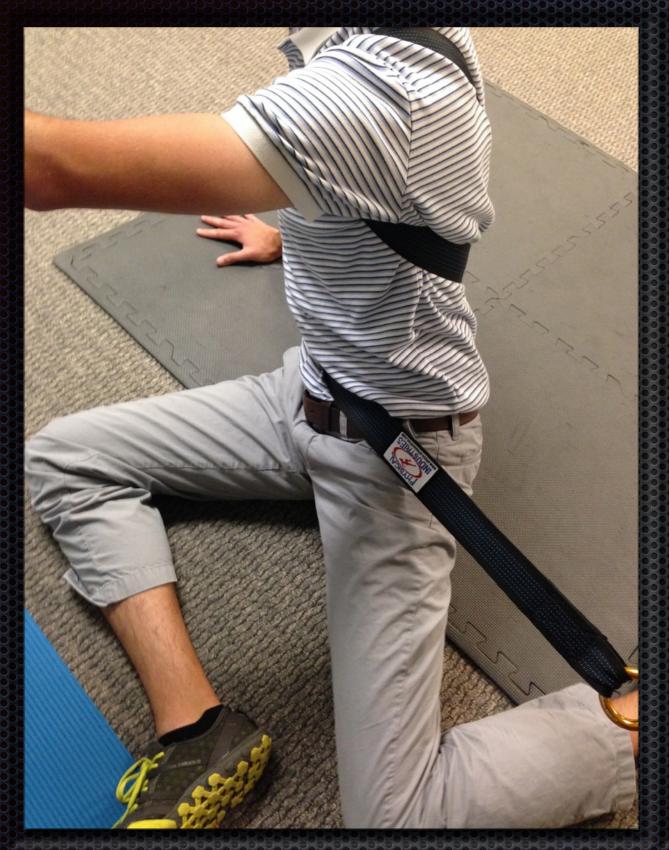




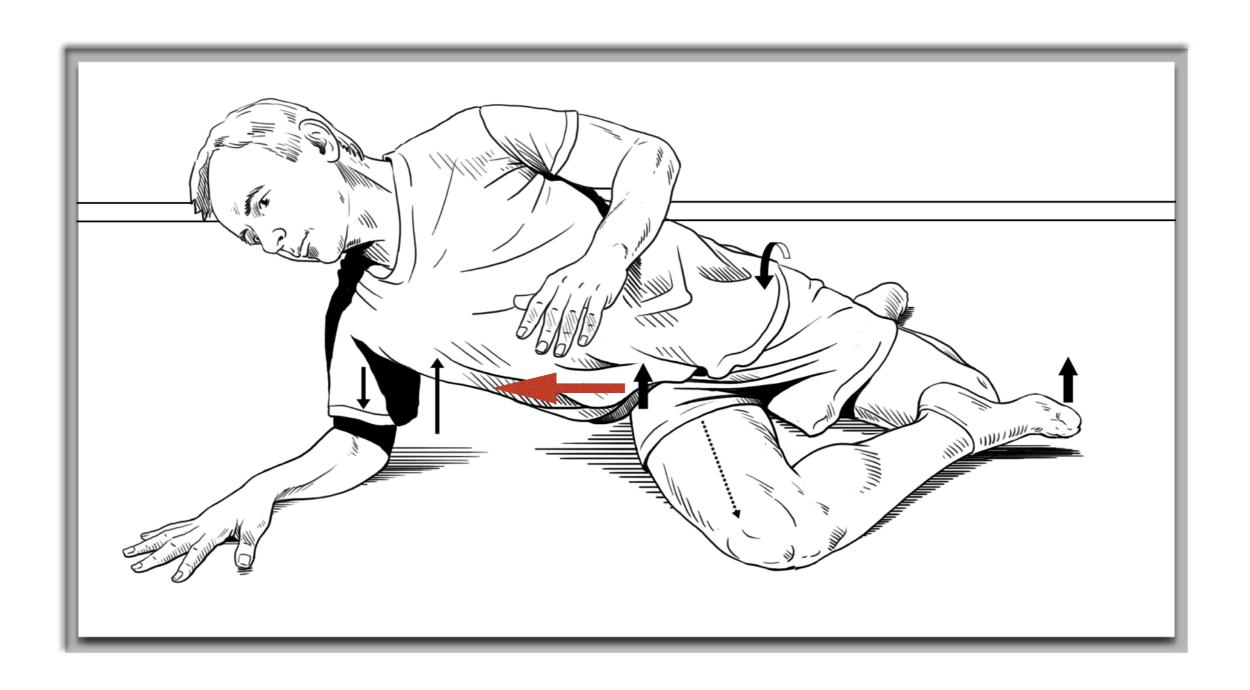


















8.5 months & up







Get-Up to Sitting to Bear

8.5 months









Oblique Sit



Sit-Up to Bear

Low Bear

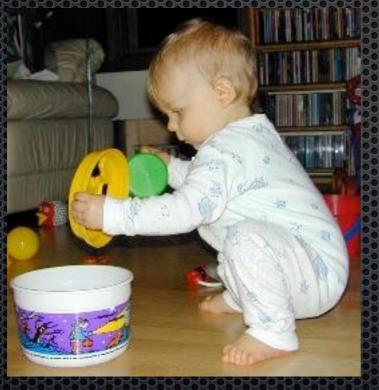


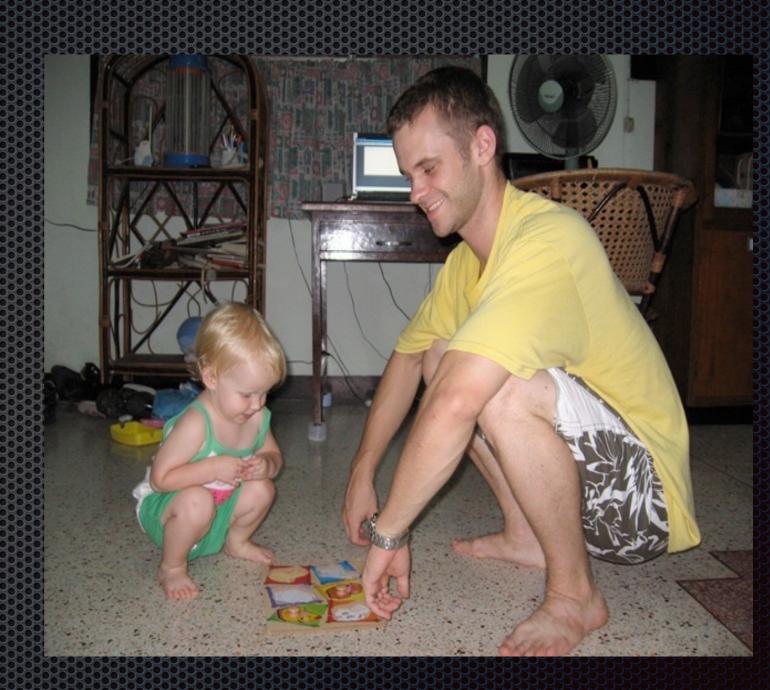


Bear-12-14 months

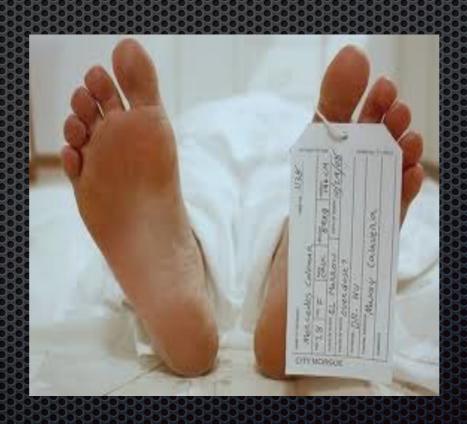
12 months

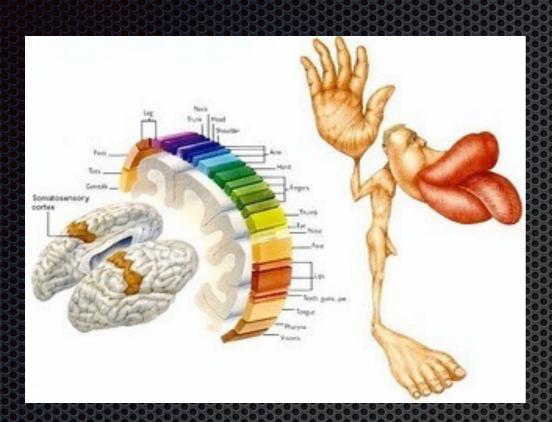






Lower Quarter Regressions Foot ankle stability: What is the role of the Dead foot?









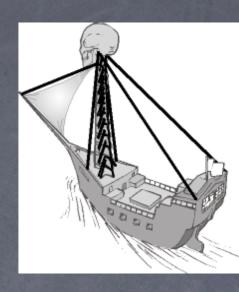
Janda's Perturbation Test/ Training

- Janda's test of external perturbations
 - Give perturbations to sacrum
 - Observe instability at L/P junction
 - Ask patient to "brace" abdomen &/or grip floor
 - Patient should "sense" that they gain stability with bracing or gripping
 - Can the foot stabilize the spine??

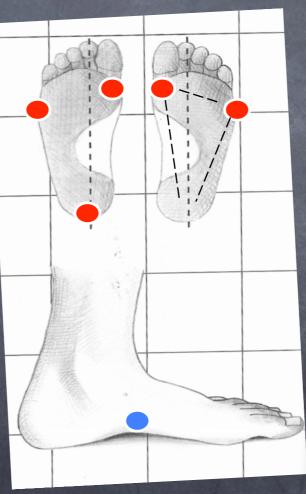




Vele's Forward Inclination





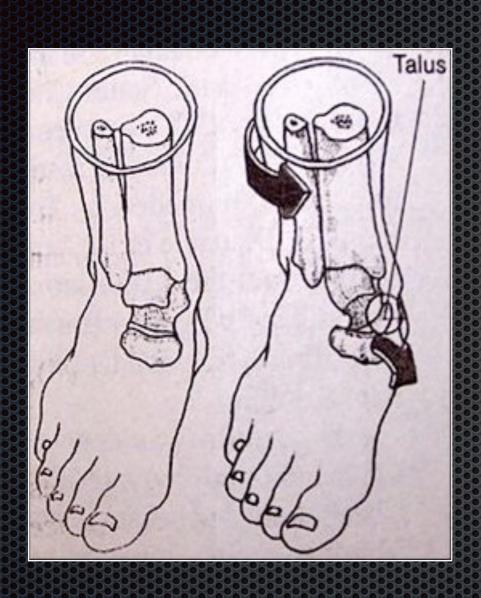


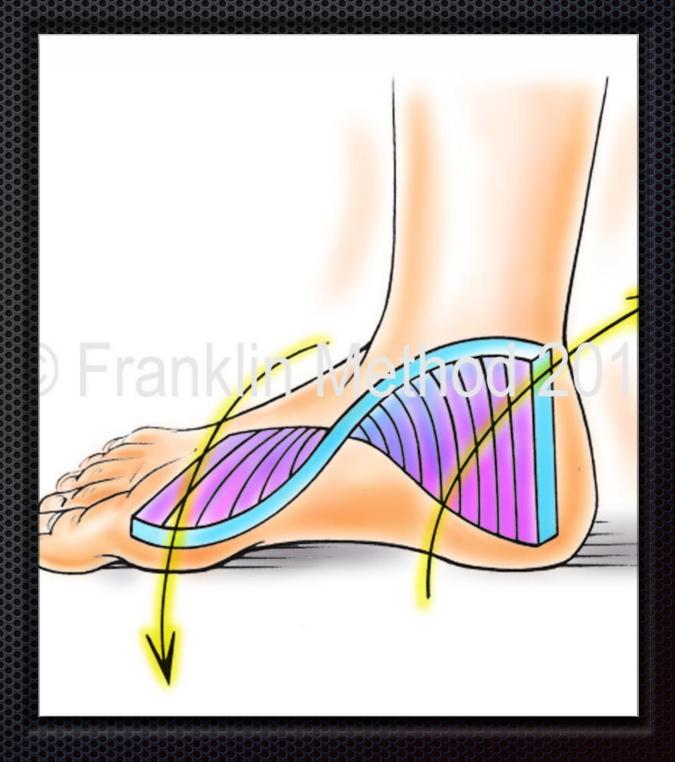






Rooting

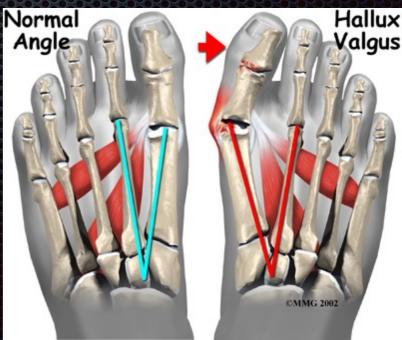


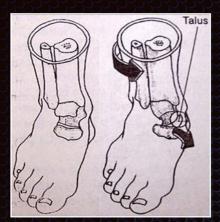


Hyperpronation should be our primary focus in injury prevention - True?

- Flexor Digitorum Longus (FDL) and Flexor Hallicus Longus (FHL) function during early heel rise and enhance load distribution function (Ferris)
- Digital flexion has a protective role in plantar fasciitis, whereas medial longitudinal arch height was found to be unrelated to this syndrome (Wearing, 2004).

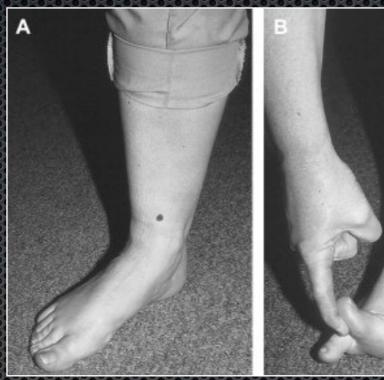






1st MTP Mobility







Weight
bearing vs
Non-Weight
bearing



70 deg. = normal

Cases

- Patient/Athlete:
- Chief Complaint HISTORY (of activity/injury/etc) -
- Activity Intolerances/Triggers -
- Mechanical Sensitivities (0):
- Painless Dysfunction (1):
- Re-set (2):

Assessment to Rehab to Training

- Know the SITE of SYMPTOMS
- Know the ACTIVITY INTOLERANCE (PAIN TRIGGERS)
- Know the Patient's FEARS/WORRIES/CONCERNS
- Know the DIAGNOSIS/PATHOLOGY
- Know the MECHANICAL SENSITIVITIES
- Know the SOURCE OF BIOMECHANICAL OVERLOAD IN THE KINETIC CHAIN - PAINLESS DYSFUNCTION
- Intervene where change is most probably i.e. DYSFUNCTION

The Kinetic Chain Approach

- SITE OF SYMPTOMS Chief Complaint Shoulder
- ACTIVITY INTOLERANCE Raising arm Overhead
- DIAGNOSIS/PATHOLOGY Pain Generator Shoulder Impingement
- Know the TRIGGERS Neer Sign
- SOURCE OF SYMPTOMS DYSFUNCTION Abnormal Motor Control - Faulty Scapulo-Humeral Rhythm
- Intervene where change is most probably Bear Crawl, 3 month prone position